

Autumn Two in Year 3

English

This half term, we will be using a range of texts...

- Stone Age Boy
- How to Wash a Woolly Mammoth
- Dead Man's cove

To develop our writing skills and produce...

- Diary Entry
- Instructions
- A Narrative



We are reading...



Reading:

We will be immersing ourselves in a wide range of texts using VIPERS with reading comprehension tasks.

We will also be doing weekly, fluency sessions.

Reading is a crucial skill, so we will be promoting a love for reading through our Class texts.

Maths

We will be learning about...

Addition and subtraction (using the column method for 2-digit and 3-digit numbers).

Multiplication and division (particularly 3, 4, 8 times-tables)

Children should be continuing to improve our Class heat map on TT Rockstars.

D&T

Mechanical Systems: Pneumatic Toys

We will be developing our skills in designing, making and evaluating a product. We will be aiming to make a functioning and appealing pneumatic toy.

Science

We will be learning about...

Light

We will be able to...

- Understand that light is needed in order to see and that dark is the absence of light.
- Notice that light reflects from surfaces.
- Recognise how shadows are formed.



History

In History, we are looking at...

The Stone Age

We will be...

- Investigating and describing the ways of life of stone age people.
- Recognising the time period in which the stone age took place.
- Making comparisons and contrasts with stone age people and modern day people.
- Explaining how artefacts are used to inform archaeologists.

RE

We will be learning about...

Judaism

We will be considering what symbols and stories help Jewish people remember their covenant with God.



Music

In music we will be...

Paying increasing attention to intonation and rhythmic accuracy.

We will be working towards Christmas songs and performances.



PSHE

Celebrating differences.

We will be exploring what makes people different and developing our appreciation for differences. We will be considering stereotypes and the impact this can have.



Computing

Programming: Scratch



We will be using scratch to...

- Learn that programmes execute by following precise instructions.
- Use repetition.
- Tell a story.
- Create a game.

French



We will be describing shapes using adjectives of colour and size, learning the position of adjectives relative to the noun.

PE

Handball and indoor athletics.

We will be:

- Developing our special awareness and the impact of this in the context of a game.
- Securing our skills in running, sprinting, jumping, throwing and catching.
- Using specific vocabulary to evaluate our own and other's performances